Date: Absent:

## **Team Presentations on Learning Theories**

## **Objectives:**

- 1. Define the theory
- 2. Describe how it can be applied in instructional design
- 3. Give a concrete example of how it can be used in learning

## Team 1 – Behaviorism: Robert, Jesse, Patrick

Research your topic online and in your textbook. Create a 10-15 slide PowerPoint or Google presentation to share with the class that offers the following information:

History of the theory

Theorists associated with the theory

Timeline of theory development & use; is it still in use today?

Definition of theory

Application to instructional design

Several examples of the theory applied in instructional settings

How would you learn with this theory applied to instruction intended for you?

## **Presentation Design**

Use the Dr. Codone Presentation Design Plan:

Title slide

Overview (repeat before each major section of presentation)

Hook

Content slides using visuals over text

Summary

Thanks & Questions slide